

Visual Communications - BFA

College of Visual and Performing Arts Degree Path - Catalog 2018-2019

Fall 1	Credits	Success Marker	Spring 1	Credits	Success Marke
ART 100	3		ART 101	3	
ART 102	3		ART 103	3	
ARTH 282/292*	3		ARTH 282/292*	3	
Foundational Studies	3		Foundational Studies	3	
Foundational Studies	3		Knowledge Domain	3	
Total hours	15		Total hours	15	
Notes/Comments: *May count as BFA and Knowledge Domain credit*		Notes/Comments: *May count as BFA and Knowledge Domain credit*			

Fall 2	Credits	Success Marker	Spring 2	Credits	Success Marker
ARTD 201 (Introduction to Vis Comm)	3		ARTD 211 (Typography)	3	
ARTD 202 (Introduction to Typography)	3		ARTD 212 (Type & Image)	3	
ARTS/ARTD 300/400 Elective	3		ARTD 313 (Beginning Photography)	3	
Foundational Studies	3		Knowledge Domain	3	
Knowledge Domain	3		Knowledge Domain	3	
Total hours	15		Total hours	15	
Notes/Comments:		Notes/Comments:			

Fall 3	Credits	Success Marker	Spring 3	Credits	Success Marker
ARTD 311 (Intermediate Vis Comm I)	3		ARTD 312 (Intermediate Vis Comm II)	3	
ARTD 318 (Interaction Design I)	3		ARTD 319 (Interaction Design II)	3	
ARTS/ARTD 300/400 Elective	3		ARTS/ARTD 300/400 Elective	3	
ARTH Elective	3		ARTH Elective	3	
Knowledge Domain	3		University Elective	3	
Total hours	15		Total hours	15	
Notes/Comments:		Notes/Comments:			

Fall 4	Credits	Success Marker	Spring 4	Credits	Success Marker
ARTD 405 (Professional Practices in Design)	3		ARTD 412 (Advanced Vis Comm II)	3	
ARTD 411 (Advanced Vis Comm I)	3		ARTD 406 (Senior Project)	3	
ARTD 401 (User Experience Design)	3		ARTS/ARTD 300/400 Elective	3	
University Elective	3		University Elective	3	
University Elective	3		University Elective	3	
Total hours	15		Total hours	15	
Notes/Comments:			Notes/Comments:		

Notes/Comments: This is an example of what a four-year plan could look like for a typical incoming freshman. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All

